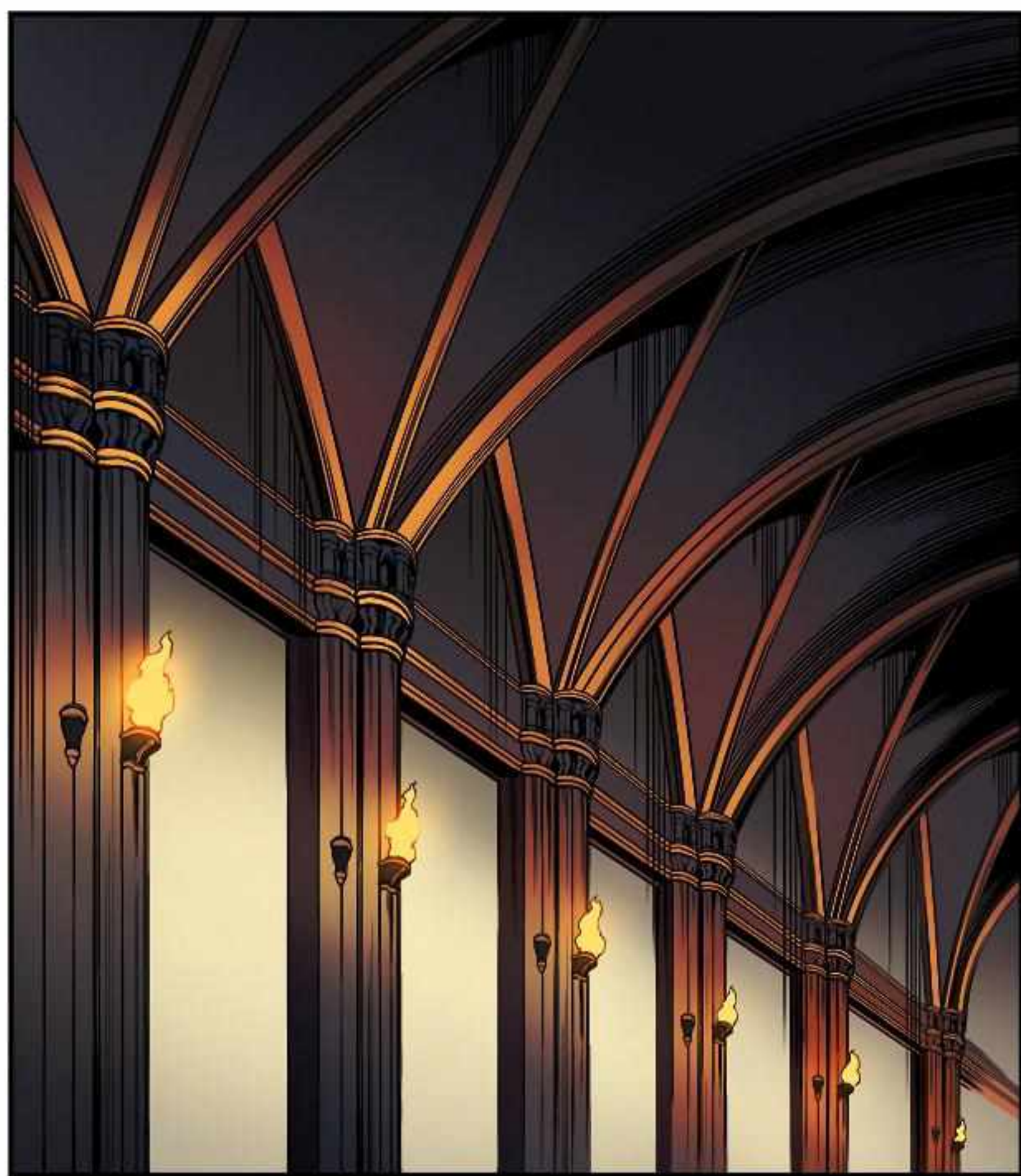


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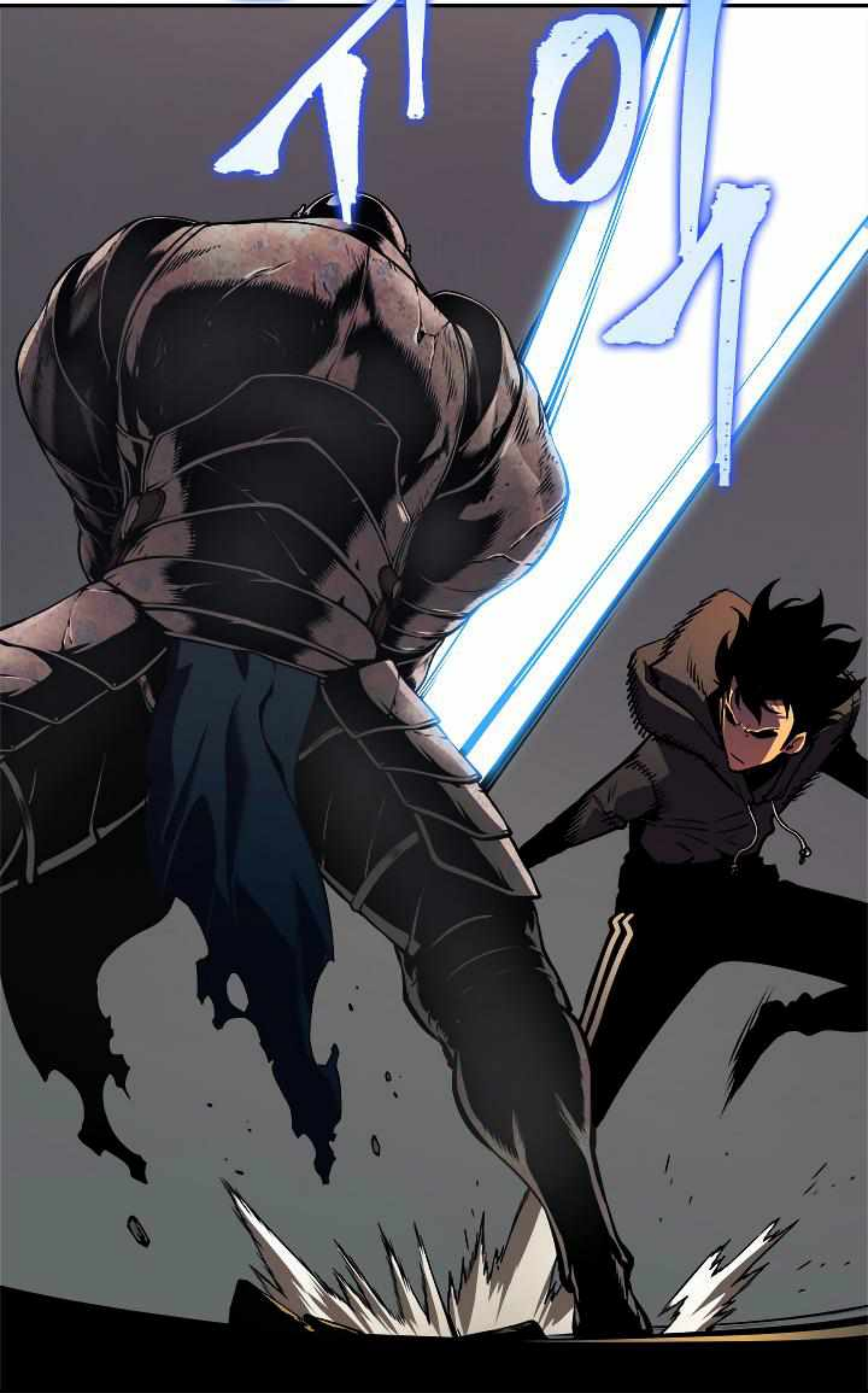
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[ACTIVE]



VITAL STRIKE

Lv.1

70 MANA

DAGGER ONLY

-YOU HAVE LEARNED TO ATTACK EFFICIENTLY. YOU NOW DEAL
CRITICAL DAMAGE AS YOU ATTACK YOUR FOE'S VITAL AREAS.





! ALARM

-[SKILL: SPRINT] WAS ACTIVATED.

-MOVEMENT SPEED WILL INCREASE BY 30%.

-1 MANA WILL BE CONSUMED EVERY MINUTE.

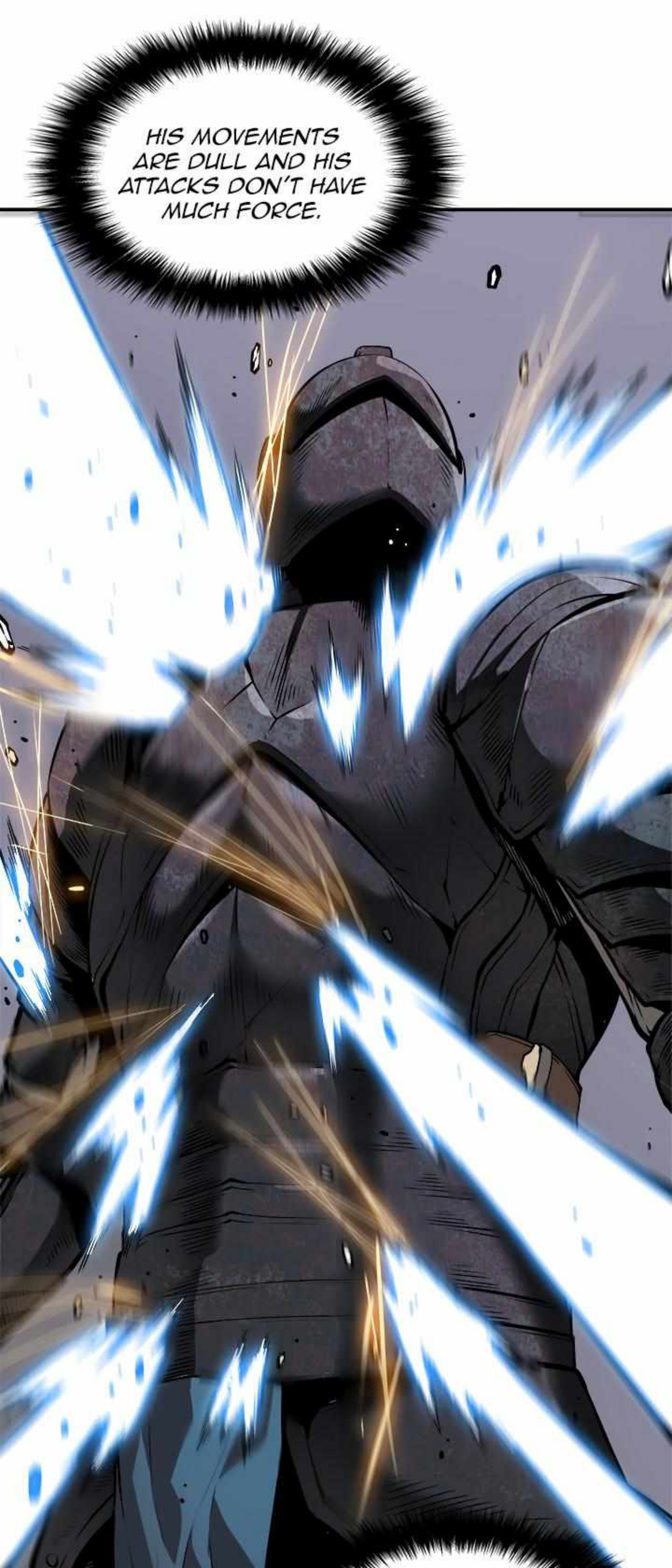
MY ATTACKS
AREN'T DEALING
DAMAGE AT ALL!





HE'S NOT THAT
STRONG.

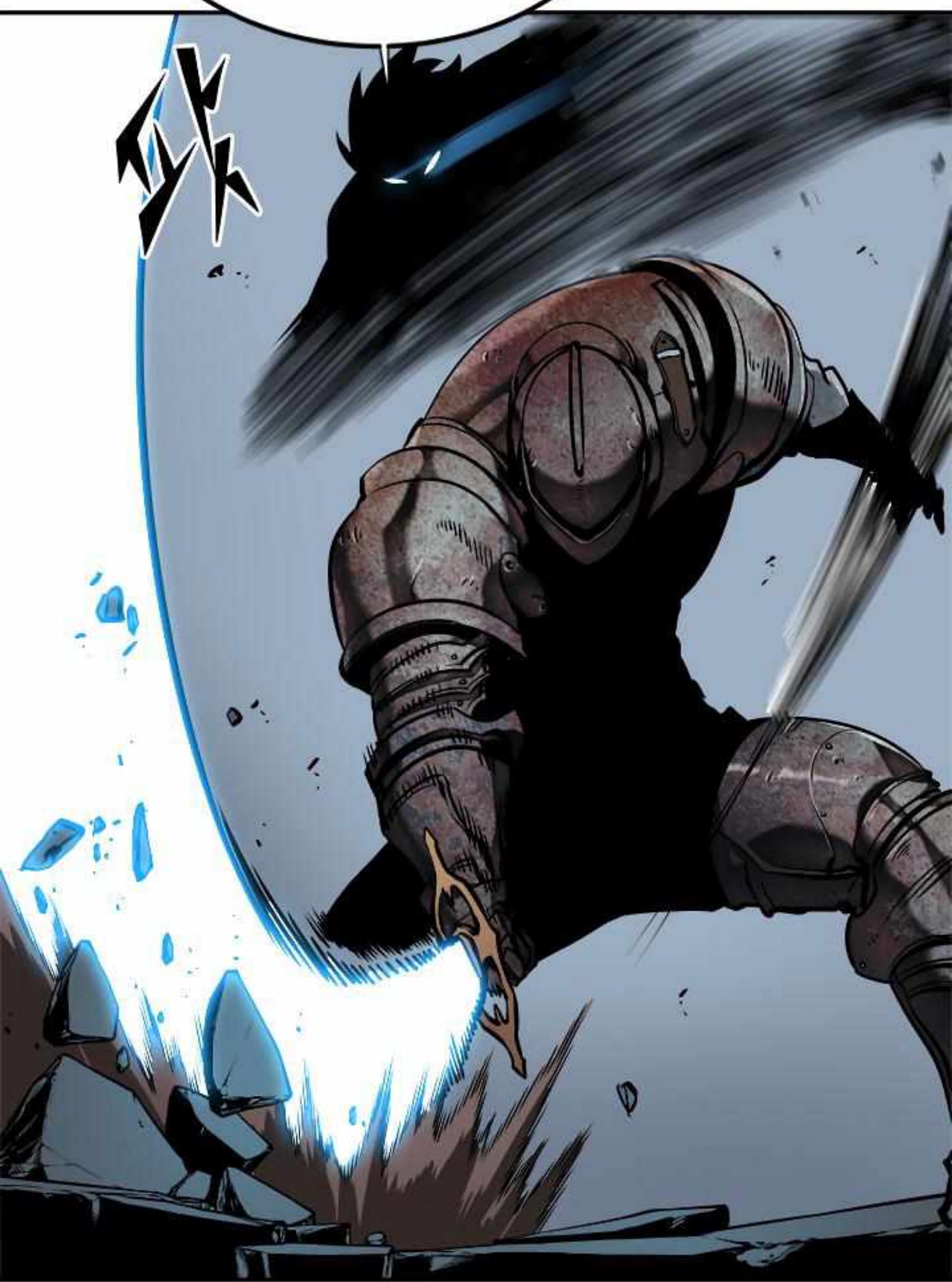
IT'S JUST
THAT HIS ARMOR
IS TOO THICK FOR
MY DAGGER TO
PENETRATE.



HIS MOVEMENTS
ARE DULL AND HIS
ATTACKS DON'T HAVE
MUCH FORCE.

HIS ONLY
GOOD POINT IS
HIS DEFENSE.

HE HAS NO SKILL.
DOESN'T HE KNOW
THAT THE BIGGER THE
MOTION, THE BIGGER
THE OPENING?



I ALREADY HAVE
EXPERIENCE AGAINST
AN OPPONENT WITH
ARMOR SO THICK THAT
MY DAGGER DIDN'T
WORK ON IT!





THIS TYPE OF
MONSTER IS WEAK
AGAINST DRAWN
OUT BATTLES.

CAN YOU
EVEN CALL
IT A PROPER
MONSTER?

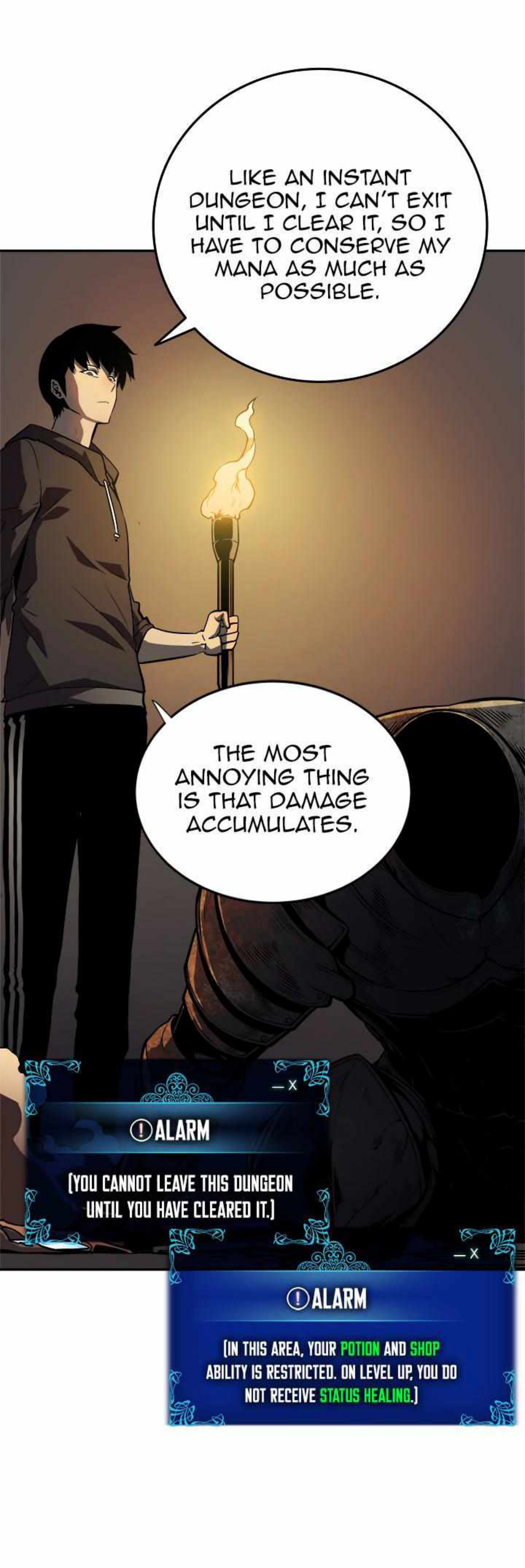


A DOLL-TYPE
MONSTER...

IT'S GOING
TO BE ANNOYING
IF MORE OF THESE
GUYS SHOW UP IN
THE FUTURE.

SINCE I'M USING
A TORCH INSTEAD OF A
LUMINOUS STONE, IT'S
PRETTY DARK HERE.





LIKE AN INSTANT
DUNGEON, I CAN'T EXIT
UNTIL I CLEAR IT, SO I
HAVE TO CONSERVE MY
MANA AS MUCH AS
POSSIBLE.

THE MOST
ANNOYING THING
IS THAT DAMAGE
ACCLIMULATES.

!ALARM

[YOU CANNOT LEAVE THIS DUNGEON
UNTIL YOU HAVE CLEARED IT.]

!ALARM

[IN THIS AREA, YOUR **POTION** AND **SHOP**
ABILITY IS RESTRICTED. ON LEVEL UP, YOU DO
NOT RECEIVE **STATUS HEALING**.]

STEALTH AND VITAL STRIKE HAVE GOOD EFFICIENCY, BUT THEY ALSO CONSUME A LOT OF MANA, SO...

IF I KNEW THIS WOULD HAPPEN, I WOULD HAVE PUT SOME POINTS INTO INTELLIGENCE.

[ACTIVE]



STEALTH

Lv.1

200 MANA

-YOUR APPEARANCE AND ALL TRACES OF YOU WILL BE HIDDEN INSTANTLY.

-10 MANA WILL BE CONSUMED EVERY SECOND.

[ACTIVE]



VITAL STRIKE

Lv.1

70 MANA

DAGGER ONLY

-YOU HAVE LEARNED TO ATTACK EFFICIENTLY. YOU NOW DEAL CRITICAL DAMAGE AS YOU ATTACK YOUR FOE'S VITAL AREAS.

UNKNOWN
DIFFICULTY, NO HEALING,
NO RETREAT.

THIS
DUNGEON IS
TOO RISKY.

THIS JOB
CHANGE QUEST...
I CAN'T UNDER-
ESTIMATE IT.

I DON'T KNOW

I DON'T KNOW
HOW MANY HOURS...
NO, HOW MANY WEEKS IT
WILL TAKE ME TO CLEAR
THE QUEST. SO IT'S BAD
THAT I CAN'T HEAL...

WAIT, DID I DO
MY DAILY QUEST
TODAY?

I THOUGHT
THIS WOULD BE
OVER QUICKLY AND
I COULD FINISH IT
IN ONE NIGHT.





IF I TAKE
LONGER THAN
12 HOURS, I MIGHT
BECOME CENTIPEDE
PREY LIKE LAST
TIME...



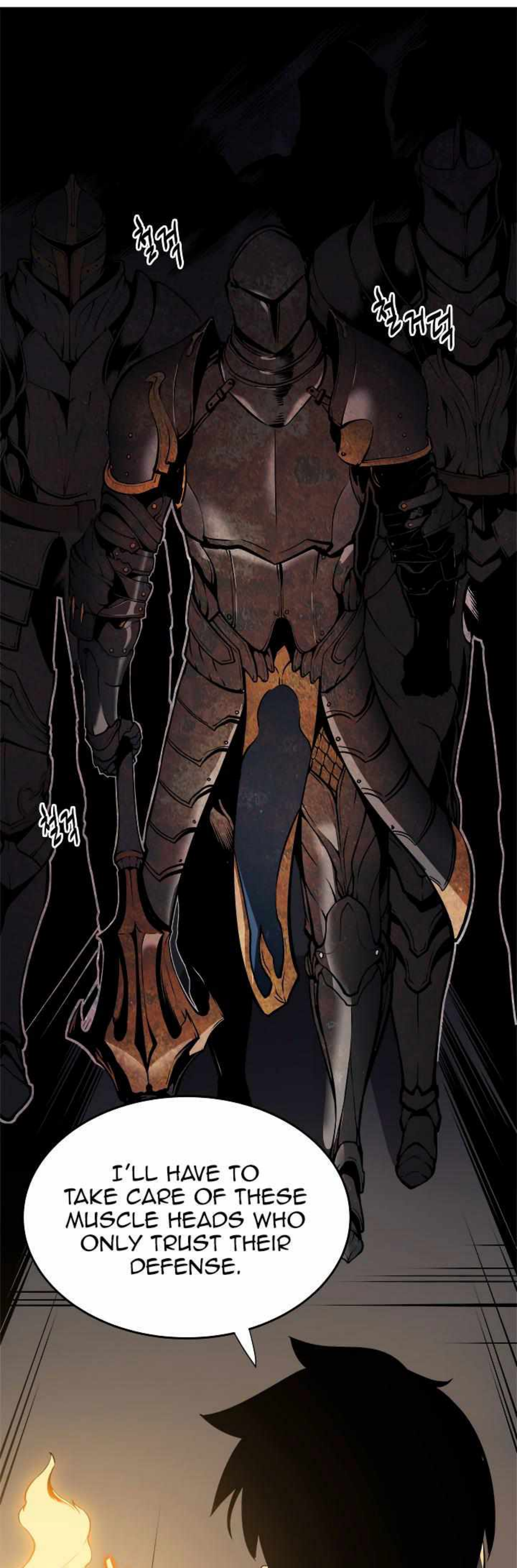
THIS ISN'T GOOD.
I BETTER GET A JOB
QUICKLY AND FINISH
MY DAILY QUEST.

WAIT,

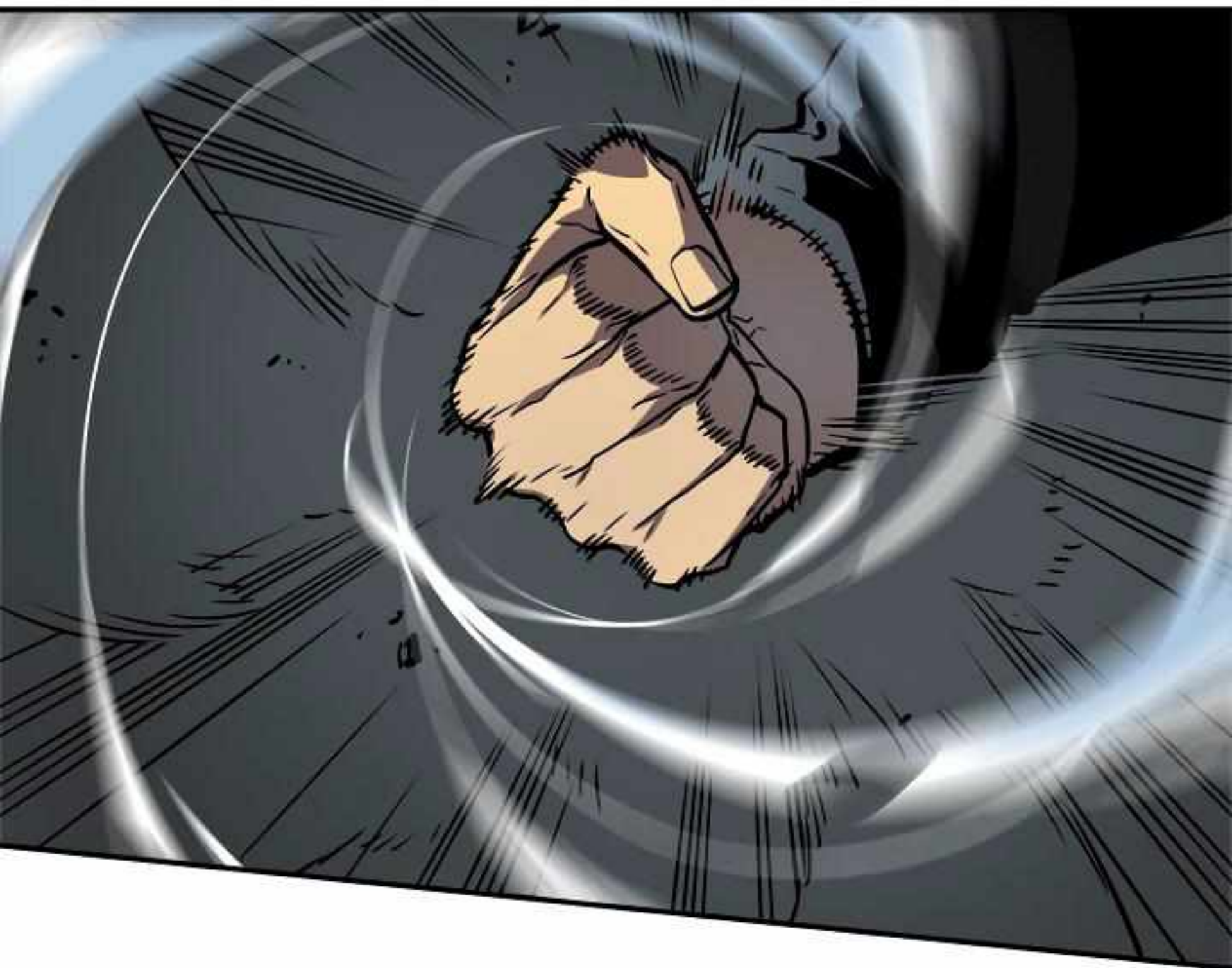
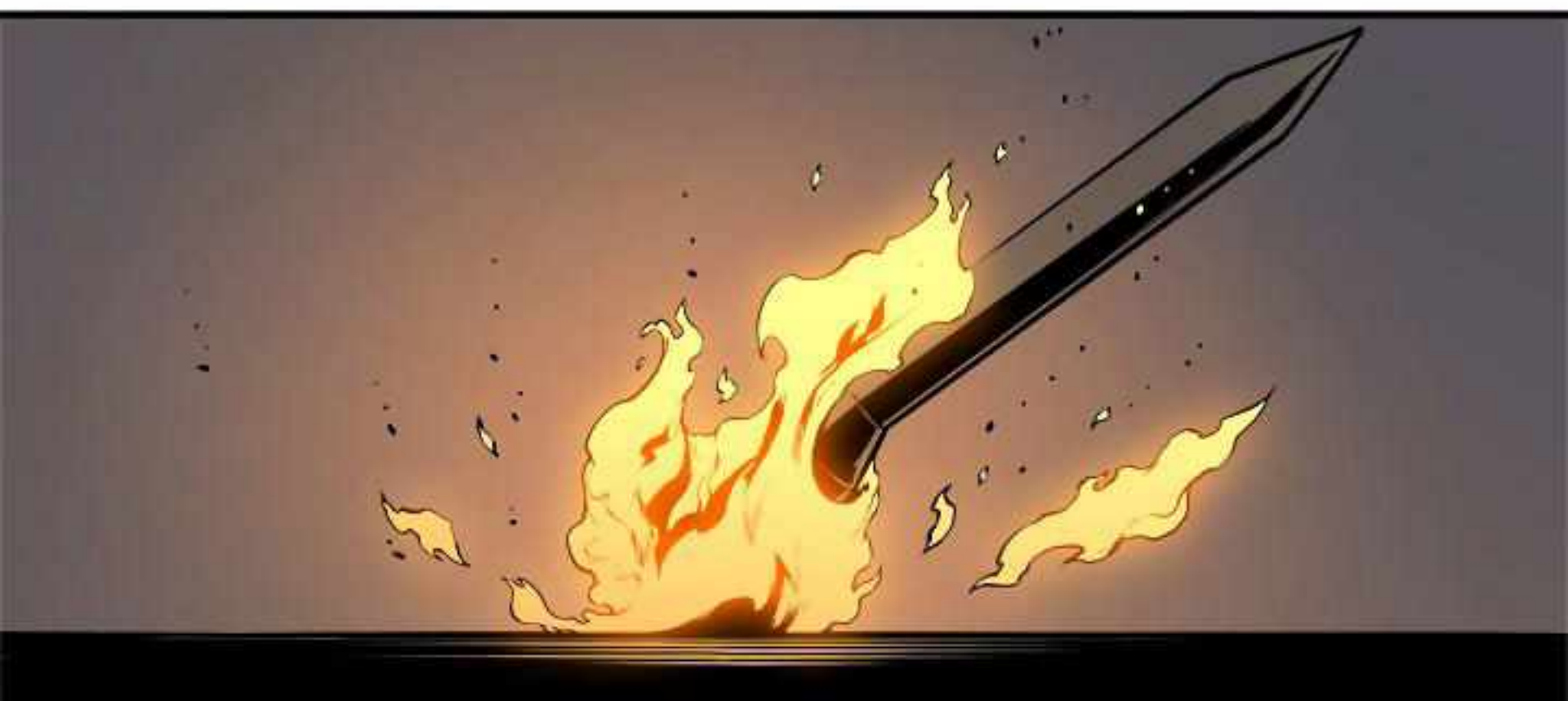
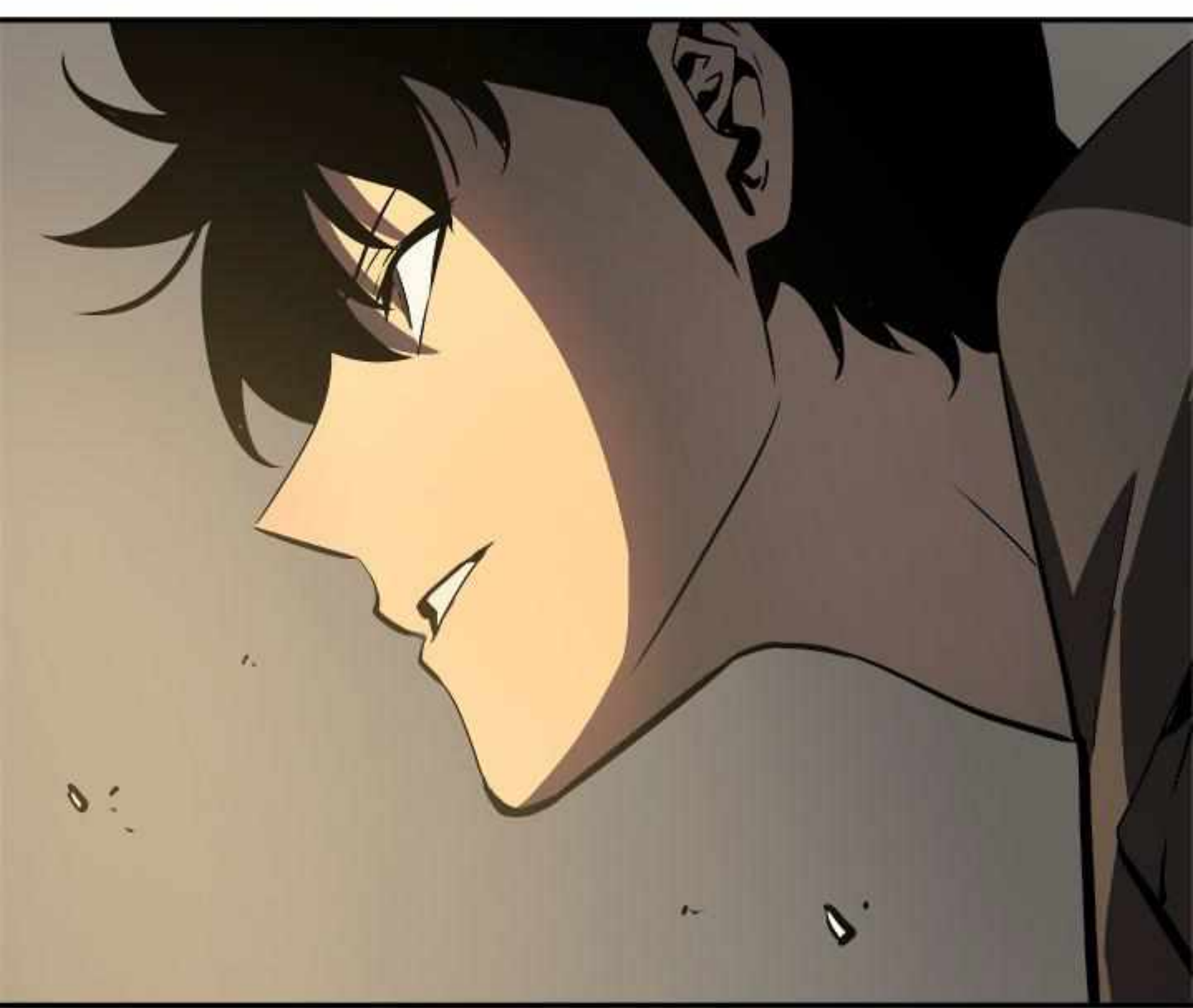
I RAN AWAY LIKE
HELL LAST TIME, BUT
IF I'D FACE IT RIGHT
NOW, COULD I BEAT
THE CENTIPEDE?

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BEFORE
THAT...



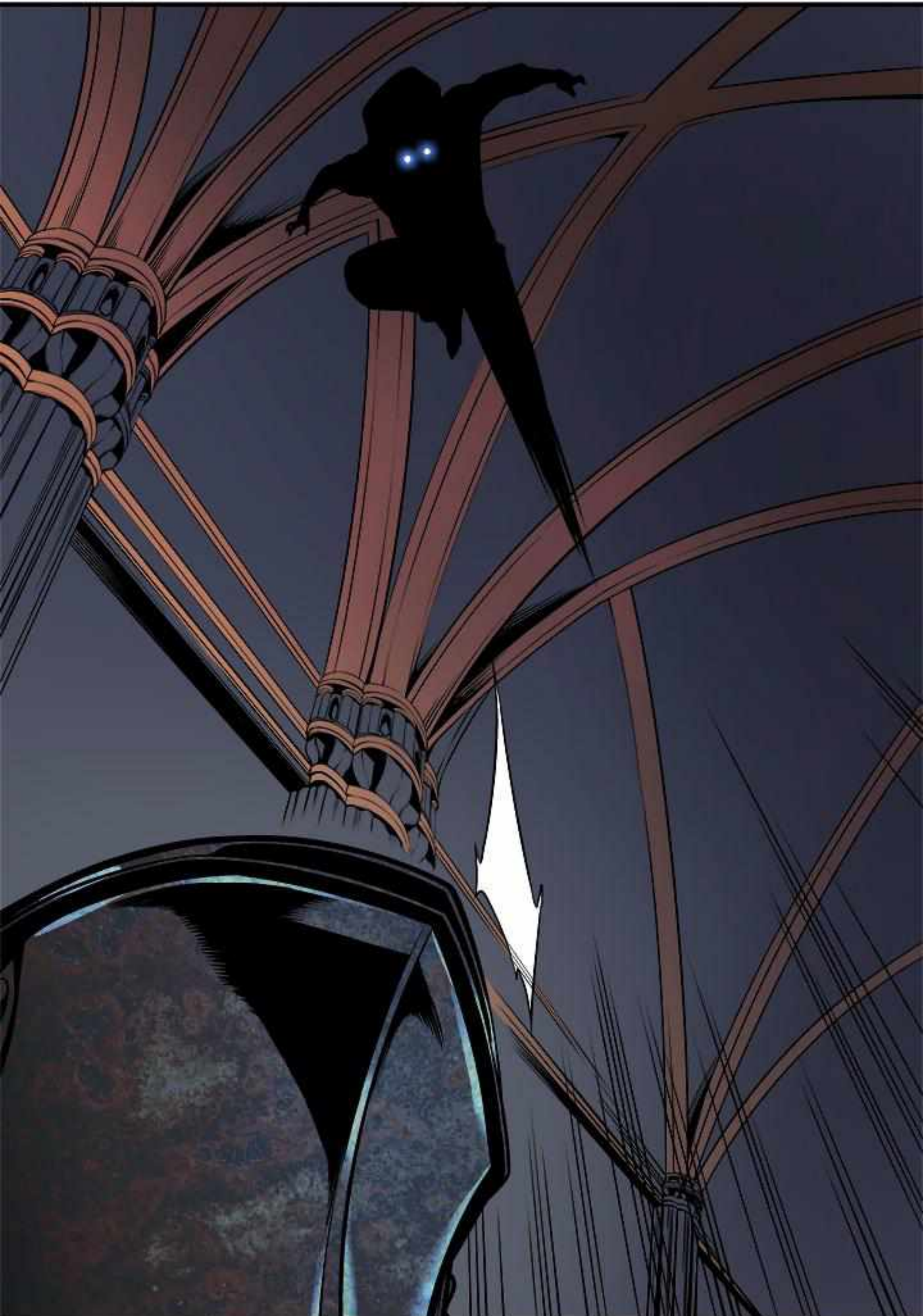
I'LL HAVE TO
TAKE CARE OF THESE
MUSCLE HEADS WHO
ONLY TRUST THEIR
DEFENSE.

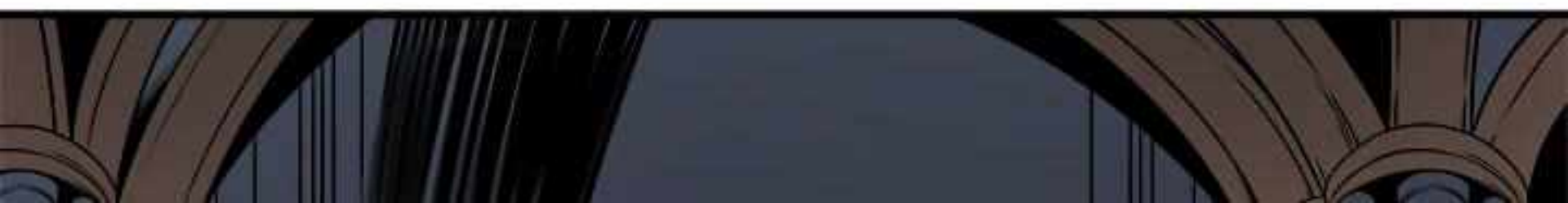


















IF I CAN'T CUT
THEM, I CAN JUST
TARGET WHERE THEIR
BONES WOULD BE.

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! ALARM

[YOU HAVE SLAIN A KNIGHT!]
[YOU HAVE SLAIN A KNIGHT!]
[YOU HAVE SLAIN A KNIGHT!]

THERE'S A FEW THAT DROP SOME DECENT ITEMS.



[ITEM: LEATHER POUCH]
TYPE: CONTAINER

A POUCH MADE TO CARRY MONEY.



[ITEM: HIGH KNIGHT'S CHESTPLATE]
ITEM CLASS: B
TYPE: ARMOR

+7% PHYSICAL DAMAGE REDUCTION
(SLOWS MOVEMENT SPEED IF YOUR STRENGTH IS BELOW 80.)

IT'S GREAT THAT ARMOR-TYPE ITEMS DON'T FORCE YOU TO SHOW THEIR DESIGN.

IF SOMEONE LOOKED AT ME, I WOULD BECOME A LAUGHING STOCK.

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WILL IT REALLY
DEFEND ME EVEN IF
IT'S MANIFESTED
IN REALITY?

[ITEM: LEATHER POUCH]
HAS BEEN OPENED.

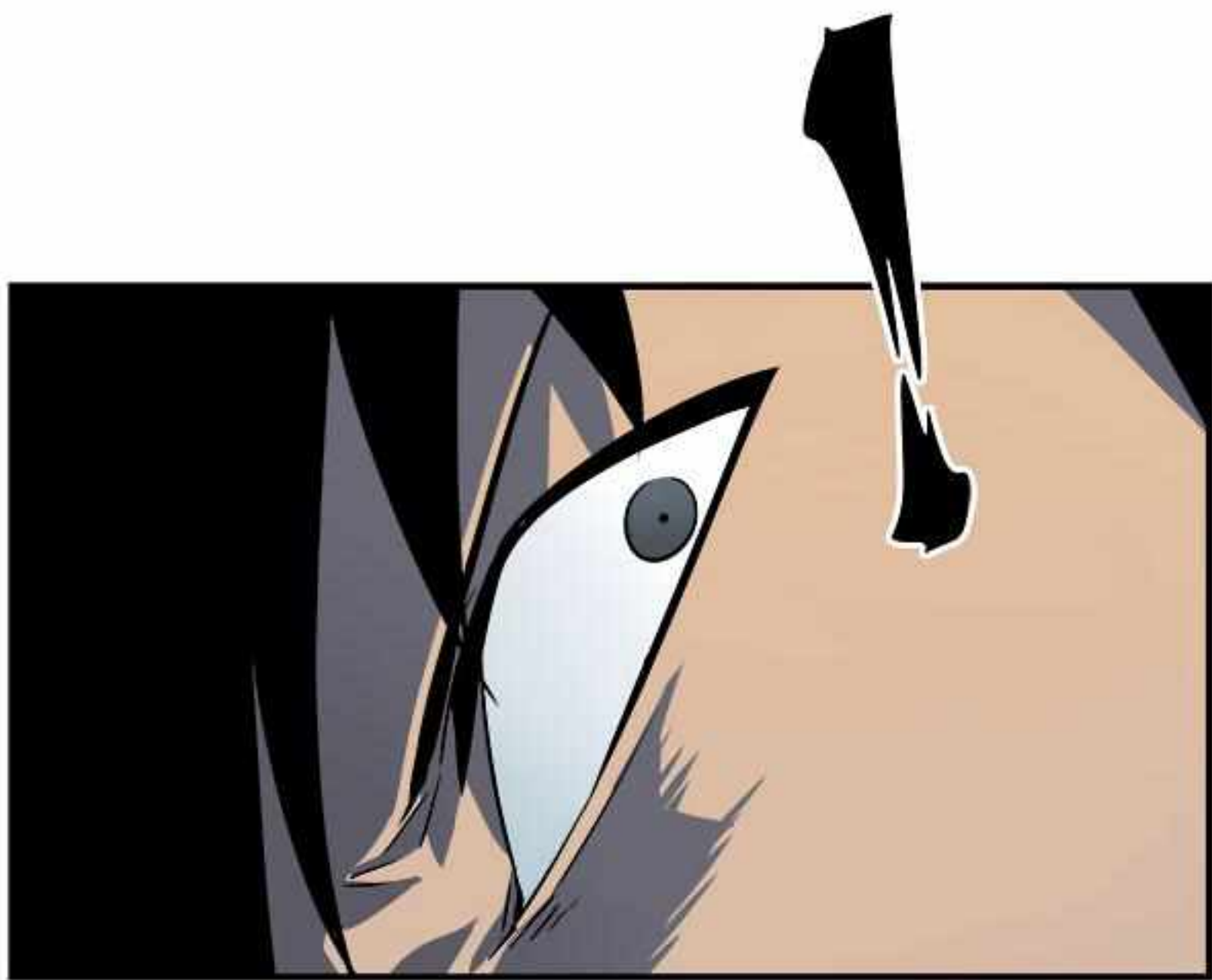
YOU HAVE RECEIVED (30,000 GOLD).

IT'S AN ITEM
THAT CONTAINS
GOLD.

30,000
IN FACT.



[TOTAL GOLD: 863,400G]





—x

ⓘ ALARM

[YOU HAVE SLAIN A KNIGHT!]



STEALTH?

THERE ARE EVEN
MONSTERS WITH
STEALTH?



A MAGICIAN THIS
TIME? MOREOVER, IT
USES BLAZE MAGIC.



STEALTH, AND THE
SAME TYPE OF MAGIC
THAT JO GYU-HWAN
USED. WHAT'S GOING
ON HERE?



IT'S AS IF...



*IT'S REPLAYING THE
FIGHT FROM LAST TIME.*



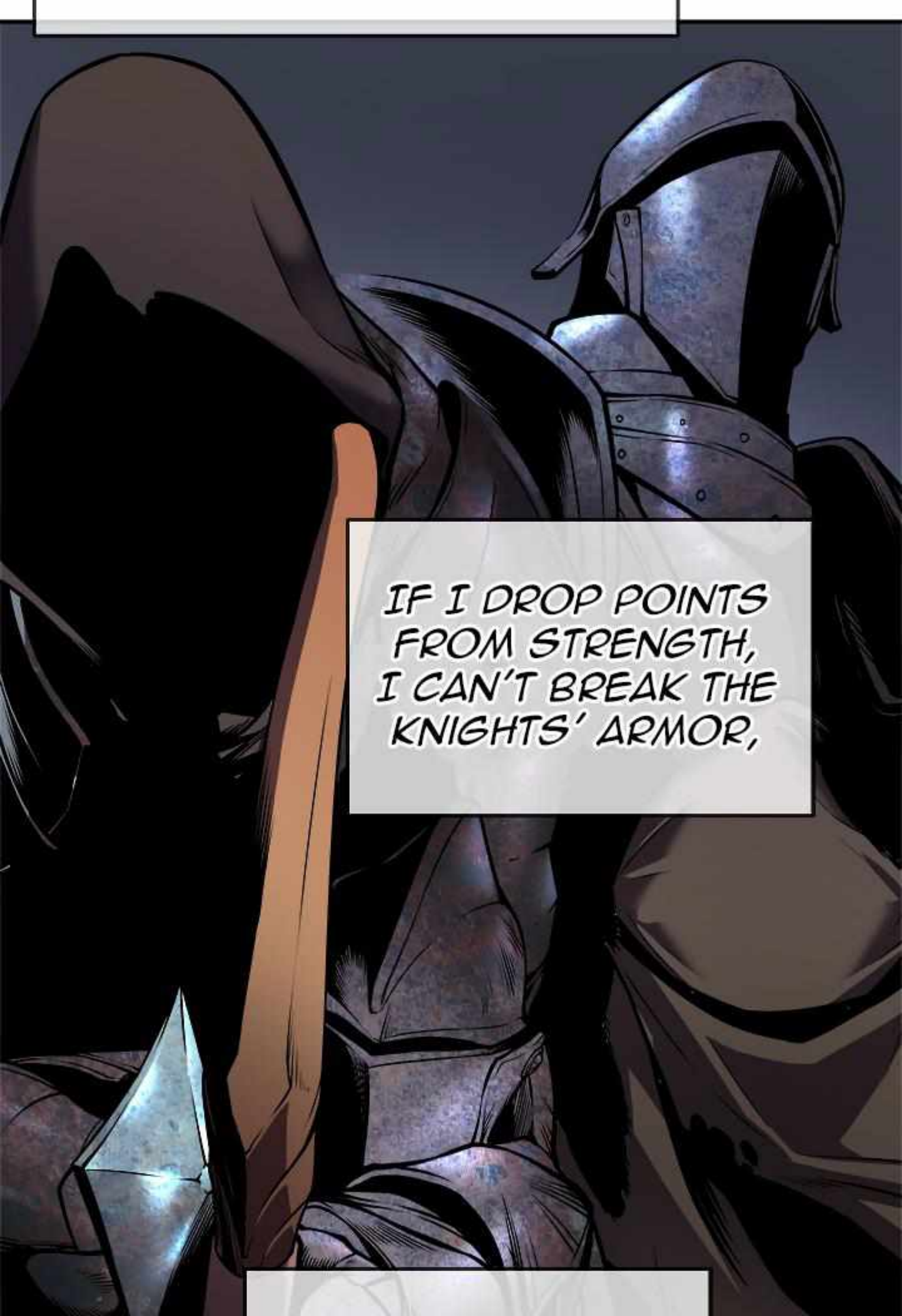




THIS PLACE
IS HARDER THAN I
THOUGHT.

SINCE THERE
ARE DIVERSE TYPES OF
MONSTERS, I NEED TO
UTILIZE DIFFERENT STATS
FOR EACH OF THEM.

STRENGTH FOR KNIGHTS,
SENSE FOR ASSASSINS,
AGILITY FOR ARCHERS AND
VITALITY FOR MAGICIANS.



IF I DROP POINTS
FROM STRENGTH,
I CAN'T BREAK THE
KNIGHTS' ARMOR,

AND IF I HAVE LOW
SENSE, I'LL HAVE
A LOT OF TROUBLE
WITH ASSASSINS.

BECAUSE I DIDN'T PUT
ANY POINTS INTO INTELLI-
GENCE, I HAVE TO SAVE AS
MUCH MANA AS POSSIBLE,
AND STOP USING SKILLS
ALTOGETHER.

[FATIGUE: 66]

MY FATIGUE IS
ACCUMULATING.
I HAVE TO FINISH
THIS AS FAST AS
POSSIBLE.

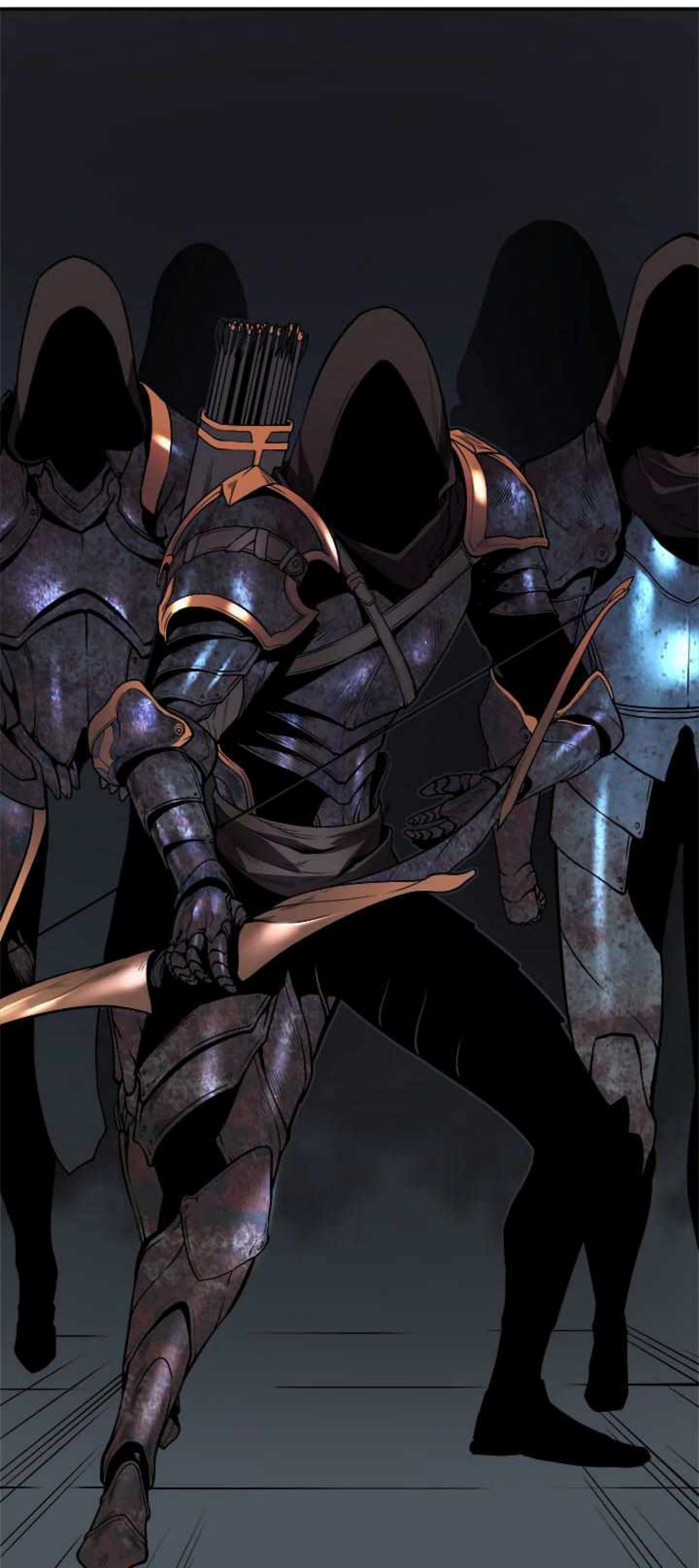


THE LONGER
THIS GOES ON,
THE WORSE IT
GETS FOR ME.



I'LL HAVE TO
CLOSE MY EYES FOR
A WHILE AND LOWER
MY FATIGUE...



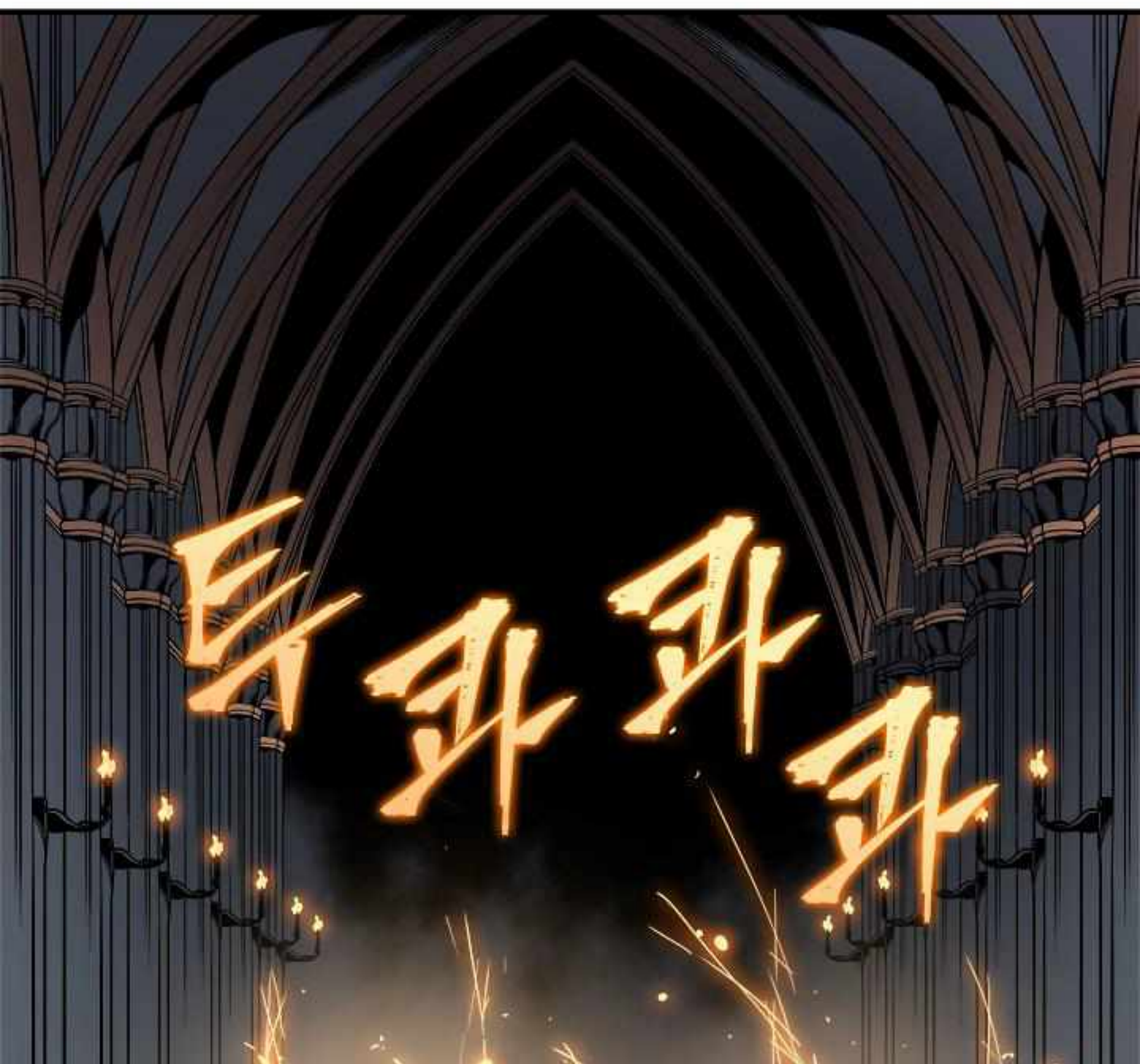


DARN IT...
THEY'RE NOT
GIVING ME A
CHANCE TO
REST.



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— X

**[ITEM: LEATHER POUCH]
HAS BEEN OPENED.**

— X

**[20,000 GOLD]
[WATER BOTTLE FILLED WITH LUKEWARM WATER]
HAS BEEN OBTAINED.**

바다



I LEVELED UP
QUITE A BIT, AND
GATHERED A LOT
OF ITEMS.

I ALSO LOWERED
MY FATIGUE, SO I
SHOULD START
HEADING TO THE
NEXT STAGE.



WARDEN'S NECKLACE (A)

HIGH KNIGHT'S CHESTPLATE (B)

ARCHER'S GLOVES (C)

HIGH KNIGHT'S GAUNTLET (B)

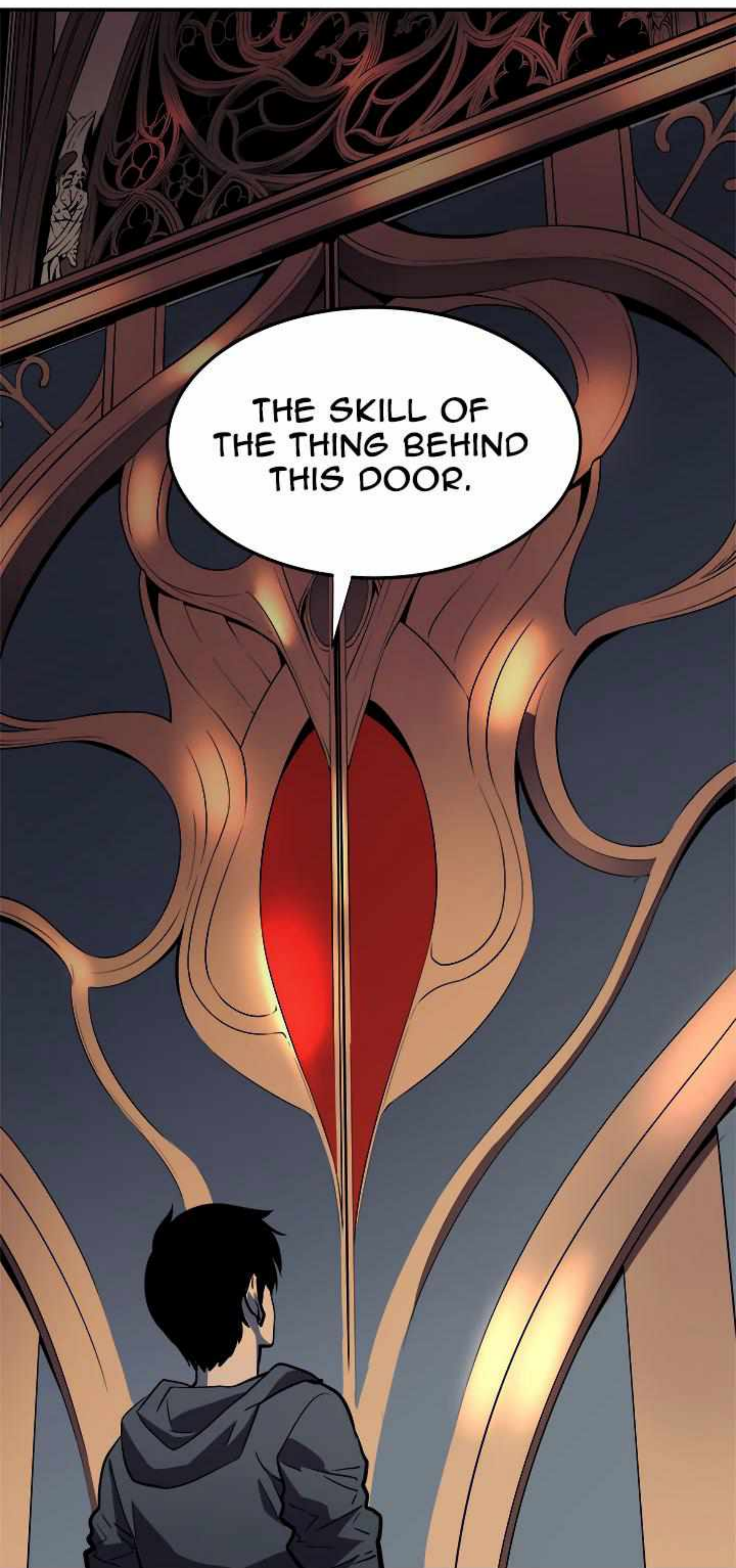
HIGH MAGICIAN'S RING (B)

ASSASSIN'S BOOTS (B)

EVEN
AFTER I LEVELED
UP THIS MUCH, I
CAN'T COMPRE-
HEND IT.



THE SKILL OF
THE THING BEHIND
THIS DOOR.



*BOSS
ROOM....!*

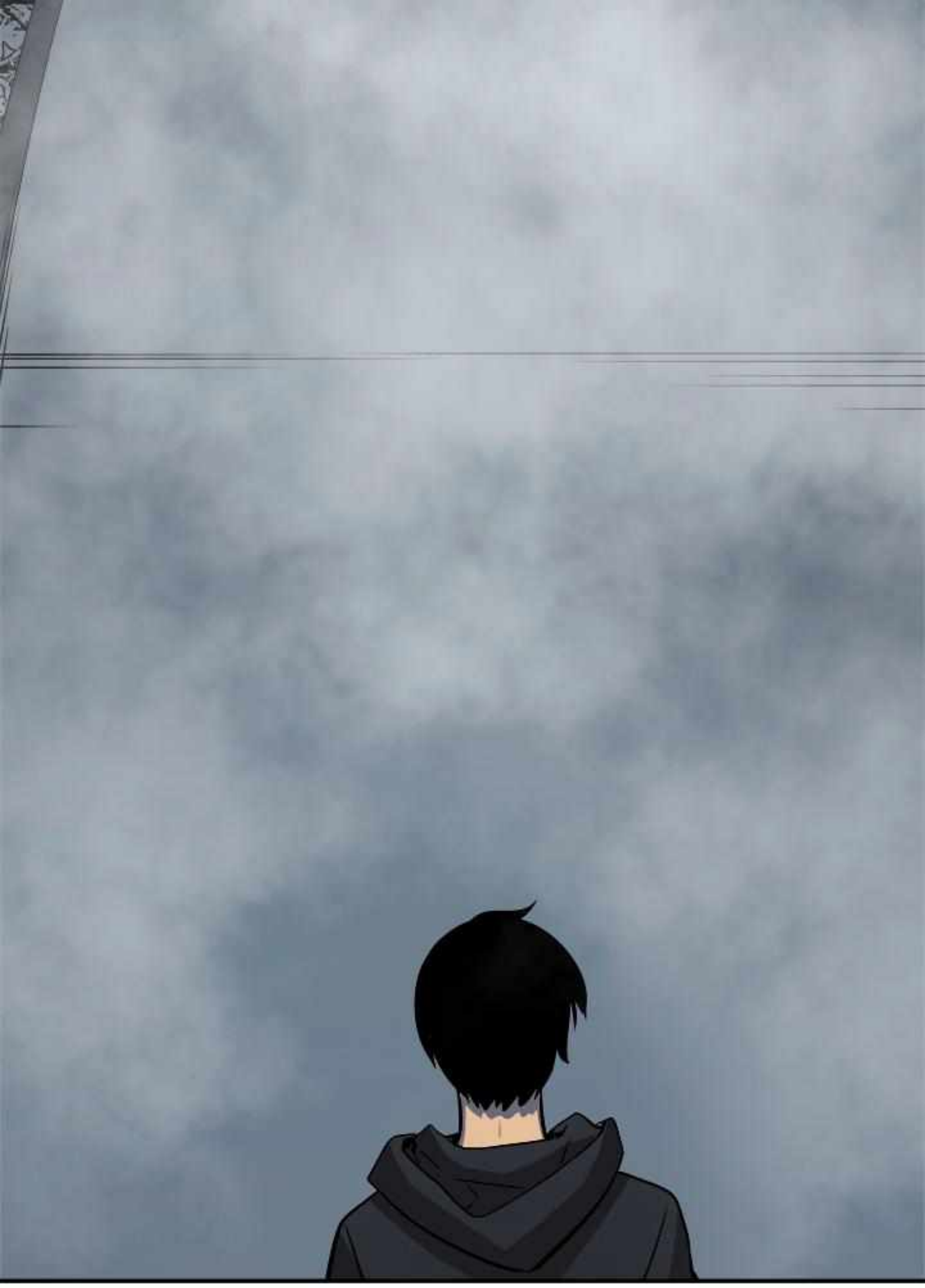
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*A CHILLINESS THAT MAKES
YOUR SPIRIT SHIVER...*







A KING'S
THRONE ROOM?





EYES...

EARS...

FINGERTIPS...



I REMEMBER THIS
SENSATION.



IT'S THE
SAME AS IN THE
DOUBLE LAIR.



THIS CHILLY
FEELING.



IT LOOKS
LIKE THIS STRONG
ENERGY COMES
FROM THIS GUY...

NAME: SUNG JIN-WOO

LEVEL: 45

JOB: NONE

FATIGUE: 43

TITLE: WOLF SLAYER

HP: 4511 / 8330

MP: 660 / 790

나 혼자만 레벨업

D&C
WEBTOON

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